



Volume V, #27

BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."

---SIR WALTER SCOTT---



13 Mar 97

HAPPY EASTER!

Congratulations go out to the Red team of Mike Quiet and Jim Henderson which narrowly squeaked by a rampaging Purple (Chuck Hanne) 109.5 to 105.5 in our e-mail BRITANNIA game "Ethelred". Chuck Wilson's Green and Rudi Zodda's Blue rounded out the field.

STANDBY ALERT: We have possible openings for the following positions:

DIPLOMACY: "Boris X": Italy, Fall 1906.

ADVANCED CIVILIZATION: Myrris, Turn 10, 1600 BC.

MAGIC REALM: Smaug the Black Knight, Evening 21/Day 22

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "War is a judgement that overtakes societies when they have been living upon ideas that conflict too violently with the laws governing the universe." ---Dorothy Sayers

The 1997 Chattanooga Rail Gaming Challenge has been moved to blocks to the Holiday Inn (I-75, East Ridge Exit) beginning noon Friday 21 Mar and extending to Sunday afternoon. This is a Train Gamer's Association (TGA) sanctioned event. Admission is \$20 in advance. Games offered include 18xx, EURORAILS, RAIL BARON, SANTA FE, and more. See Mark Derrick's web site at <http://caladan.chattanooga.net/~derrick> or give him a call him before 10 PM at (423) 344-0638.

DixieCon XI will be held 23-25 May 97 (Memorial Day weekend) at the University of North Carolina, Chapel Hill. Registration is a paltry \$15 and rooms can be had for \$15/night for a double or \$30/night for a single. Features include a 3-round DIP tourney, TITAN, rail games, miniatures events, merchandise. For details contact David Hood, 2905 20th St NE, Hickory, NC 28601; 704-322-7741; david_hood@w3link.com.

BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (and free issue) goes to Rich Goranson for his article datelined Constantinople in "Boris XI".

This month's Ms Nar Super-Sudsy Bomb is lobbed at John Bryden again for delay of game.

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR MOST GAMES IS NOON (CST) 5 APR 97

SOME SPEAK!

IX

WINTER 1918/11

1995X

EMBASSY BEAT

LONDON (DAVE ANDERSON): I got in too late to really affect the game about that. Chief

ROME (RON FISHER): Well, first congratulations to my former ally: Wormbounce Wilson er...whoops I mean Kevin, Kevin Wilson, on a well played and most deserved convincing win. I have no hard feeling and if I'd been in the same position I'd probably have done the same thing. I'm pretty happy-my best finish in a Boris game yet and gives me hope for the future. Anyway it was a lot of fun and thanks to all my worthy opponents and to Paul for the usually terrific GMing job.



FRENCH THWART INURSION! ARE THWARTED IN RETURN!

XI

SPRING 1981

1997D

MIRKWOOD: The Great Powers are jockeying for position while they mobilize their reserves. The French seem to have riled up both the Italians and the Germans, so should woo England assiduously. Russia scored negative points with Austria and England but will get 3WE so presumably has cut a deal with Kaiser Seth and perhaps Sultan Ali Rich who is preparing to drive a naval stake into the Italian underbelly.

TROOP MOVEMENTS

AUSTRIA (Boylum): A Bud-Ser, A Vie-Tri, F Tri-Alb;

ENGLAND (Anderson): A Lpl-Yor, F Edi-Nwg, F Lon-Nth;

FRANCE (Martinson): A Mar-Pie, [A Par-Bur], F Bre-Mid;

GERMANY (Gunnar): A Ber-Kie, [A Mun-Bur], F Kie-Hol;

ITALY (Wilson): F Nap-Ion, A Rom-Tun, [A Ven-Pie];

RUSSIA (Gorham): F StP-Bot, A Mos-StP, A War-Gal, F Sev-Rum;

TURKEY (Goranson): A Smy-Ank, A Con-Bul, F Ank-Con.

Orders in brackets fail. Due next time are orders for Fall 1901.

EMBASSY BEAT

Constantinople: The Grand Vizier waited patiently outside the Sultan's chambers, oblivious to the screams of ecstasy that could be heard from within. The Sultan was having another one of his infamous debauches and the Grand Vizier was furious. Furious that he hadn't been given the marching orders for the Imperial Army and Navy. Furious that he did not know who the Sultan had decided to attack. Furious that he had not been invited to participate...

The guard finally came out and beckoned to the Vizier. "The Sultan will see you now." "Finally," thought the Vizier. "It took the old fart long enough to finish...how long can it take with two dozen nubile harem mistresses?" The Vizier entered the Sultan's chambers...always impressed with the offensive display of wealth and power inside, he approached the dais. His Imperial Majesty was face down on the cushions surrounded by at least a dozen women giving him a massage...He was drunk again.

"Ah, my friend," he exclaimed. "I'm glad I'm finally here. You're here." He began to slur his words together. "We're all here!!! At that, the women decided to start tickling the Sultan until he was rolling around in relative hysterics. It was painful for the Vizier to see the Sultan reduced to such a state. He was insanely jealous.

"Your Majesty, Your commanders wish to know their orders. Who are we to attack? Russia or Austria?" the Vizier queried.

"Oh, that. I knew I forgot something. Wench, bring me a coin!" he cried.

Quickly, one of the scantily clad masseuses brought him an old copper coin of virtually no value. He tossed it high in the air and it clanged loudly to the floor. It spun for a few seconds and then came to rest. "Talis!" the Sultan cried.

"Talis, Your Majesty? What does that mean?" said the Vizier. "I've no idea. Tell the Generals...they'll know..." And with that, the Sultan returned his attentions to the ladies under his command.

The Vizier bowed and left the Royal Chambers, just as confused and as frustrated as when he had entered. "Talis," he muttered and went off to see the army commanders...

Paris-All: The French Government would like to declare to the world that England and Germany are antisocial poopyheads.

PAR & STP RECAPTURED!
AUSTRIA LIVES!

X

Fall 1986

1996G

MINAS MORGUL: Perfidious Albion was forceably expelled from two foreign capitals, so a shaky standoff persists in the West. In the East, resurgent Islam continues to roll. Only divine intervention can explain Italy's continued survival. For the Austrian, will 1907 be a good year to die?

TROOP MOVEMENTS

Italy is NMR so A VIE retreated otb.

AUS (J. Shacklett): [A Ven S FRE F Tyn-Rom](nso);
 ENG (Fisher): F Iri-Mid, [F Nth-Nwy], F Eng S A Par-Bre, A Par-Bre, [A StP H](d), A Fin S A StP;
 FRA (Deb Osborne): [F Tyn-Nap], A Gas-Par, A Mar-Spa, [A Bre S A Gas-Par](r-??);
 GER (Boylum): [F Swe-Nwy], [F Den-Swe], A Sil-War, A Kie-Hol, A Mun-Sil, A Bur-Mun, A Bel H;
 ITA (Zedda): NMR F Adr H(u).
 RUS (Anderson): A Mos S F Bot-StP(sc), A Lvn S F Bot-StP(sc), F Bot-StP(sc);
 TUR (York): [F Aeg-Ion], [F Ion-Nap], F Rum-Bla, A Bul-Rum, [A Alb-Tri], [F Tri-Ven], A Vie S A Alb-Tri, A Bud-Ga

Orders in brackets fail: d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered. French A BRE may retreat otb or to GAS or PIC.

SUPPLY CENTER CHART

AUS: Ven	(1) Even
ENG: Edi Lon Lpl Nwy -StP -Par +Bre	(5) Even
FRA: -Bre Mar Por Spa +Par	(4) Even *
GER: Ber Kie Mun Bel Den Hol Swe +War	(8) Build 1
ITA: Nap Rom Tun -Vie	(3) Build 2
RUS: Mos Sev -War +StP	(3) Even
TUR: Ank Con Smy Bul Gre Rum Ser Bud Tri +Vie	(10) Build 1

* If A BRE retreats otb, may build 1 in MAR.

Due next time are retreats and orders for Spring 1907.

EMBASSY HEAT

Germany to Austria: Sorry I can't help you.

Germany to France - I've left your country so how about going after the Turk before he grabs everything?

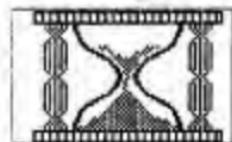
Germany to Italy: Hang in there. We'll get the rampaging Turk.

Germany to Russia - You seem mighty friendly with the Sultan.

Germany to Turkey - No offense but go home. The board is becoming much too yellow.

CLASSIFIED

US to A-F-T: OK, how about TUN to France, ROM to Austria, and NAP to Turkey. Would that solve the Italian questio



ACHILLEUS

EPOCH V

100-1500 A.D.



THE CAST:

Dan Farrow: Red
 Debbie Osborne: Azure
 Paul Zieske: Purple

Chuck Wilson: Green
 John Bryden: Black
 Dave Andereon: Orange

We will play with colored monuments, fortresses, Persistence of Culture, US Navy (may play a 1F in either Atl or Pac as well as Car), and Epoch VIII.

EPOCH V (CONTINUED):

THE BOARD:

AI: GLa, GPI; AIII: Alb(2, AM), Cau, EAn, Hig; AIV: Cey, EDe(C,AM), EGh, Sum;
 AV: BSb, CEu, CMa, NGa(C,AM), Pyr, Sea, Sha(PM), Sib.
 BI: WDe; BII: Gol(c,f), WGa, Wlb;
 BIV: GaD(RM), GaV, Irr, Lin(RM), Mal, Tar(PM), Tur, WSt;
 GII: Wei(2,C,GM,f), Yan; GIII: Che, Ein, GPC(C,GM,f), Sce(f), Vel(c,f);
 GIV: Arn(C,GM), Hin, Lev(AM), Lib, MTi(PM), Nii(AM), Nub(GM), Pal, PPI(OM), Uin(BM),
 UNi, UTi(RM), Zag(BM);
 OIV: Dal, Dan, NAp, SAp(c,PM).
 PII: CAm(C,f), Gui; PIII: Cre(2,c,f), Dni(2), Ire(2), Mor, Pin(2,c,f,BM), WA
 PIV: Mek(2,C,f), SiK.
 RII: PSD(2); RIV: Bal(C,RM);
 WI: LTi(2,C,F).
 Fleets: Bla(R), BcB(A), EMS(R), Nth(P), Red(G), SCS(G), SoJ(G), WMS(A).

SCORE (SP/VP): A(38/84), R(34+/71+), O(38+/63+), B(39+/85+), G(40+/9
 P(43+/102+).

HOLY ROMAN EMPIRE (B): Play 1A,C @ CEu (1AV, r-NGa), 1A @ LRh, 3A @ NGa (6,5,6,2;
 6,2,6,2; 5,1,4,3; 5,2,6,3; 5,4,5,6; 6,2,2,1 - 2BV, 2AV, C rc), 1A @ CMa (4,1,1 - 1AIV), 2A @ Dal
 (2,2,5,4; 5,1,5,4 - 1BV, OIV), 1A @ NAp (5,1,2 - 1OIV), 1A @ SAp (6,1,5 - 1OIV,c). Score: 85 +
 C(1x2) + c(2) + M(5) + China(P=3) + India(D=6) + SE Eur(D=6) + N Eur (P=2) + SE Asia(P=2)
 + Eurasia(P=1) = 114.

FUJIWARA (GIII): 1A,C @ Hok, 1F @ SoJ, 1A @ Man.

CHOLA (G): Play "Sub-Saharan Migrante" @ CAF & EAf. Play 1A,C @ EGh (1AIV r-EDe), 1P
 @ BcB (6,5,1 - 1AF), 1A @ WDe (4,4,4; 5,5,2 - 1BII), 1A @ Uin (-1GIV), 4A @ Lin (4,1,5; 3,2,5;
 2,1,6; 3,1,4 - 4GV). Score: 97 + C(5x2) + c(1) + M(5x2 + 7) + S(3) + Mid E(D=4) + N Afr(D=4)
 + China(D=5) + India(D=6) + SE Asia(P=2) + Eurasia(P=1) = 151.

SUNG DYNASTY (R): Play 1A @ Sce (-1GII,f), ...

Due next time are your orders for the rest of Epoch V and orders for the Ming.

SCORE (SP/VP): A(38/84), R(43/71+), O(48/151), B(49/114), G(38+/63+), P(43+/102+).

THE BOARD:

AI: GLa, GPI; AIII: Alb(2, AM), Cau, EAn, Hig; AIV: Cey, EDe(C,AM), EGh, Sum;
 AV: BSb, Pyr, Sea, Sha(PM), Sib.
 BII: Gol(c,f), WGa, Wlb; BIV: GaD(RM), GaV, Irr, Lin(RM), Mal, Tar(PM), Tur, WSt;
 BV: CEu(C), CMa, Dal, NAp, NGa(p,AM), SAp(PM).
 GII: CAF, EAf; GIII: Wei(2,C,GM,f), Yan;
 GIV: Arn(C,GM), Hin, Lev(AM), Lib, MTi(PM), Nii(AM), Nub(GM), Pal, PPI(OM), UNi,
 UTi(RM), Zag(BM); GV: EGh(C,GM), Uin(BM), WDe;
 OIV: Dan.
 PII: CAm(C,f), Gui; PIII: Cre(2,c,f), Dni(2), Ire(2), Mor, Pin(2,c,f,BM), WA
 PIV: Mek(2,C,f), SiK; PV:
 RII: PSD(2); RIV: Bal(C,RM); RV: Sce(C), ...
 WI: LTi(2,C,F).
 Fleets: Bla(R), BcB(G), EMS(R), Nth(P), Red(G), SCS(O), SoJ(O), WMS(A).

**DOWN
WITH
THE
KING**

No One Overthrown!!

Turns 8 & 9



The Cast (in Turn 8 movement order):

Countess Mary (#64): 10/21 PP, 2 IP, 16C, #34, #21, #44, #54, #11
Marquise Ruth (#63): 17/29 PP, 0 IP, 12C, #53(H), #12, #16, #42, #61, #21, #65, #25
Duchess Elizabeth (#62): 16/18 PP, 30 IP, 15C, #55(H, Ba), #55, #52, #56
Lord Richard (#14, MC): 8/15 PP, 17 IP, 12C, #41(H), #18, #46, K Alan
Earl Michael (#15): 7/23 PP, 2 IP, 15C, #36, #51, #85(H), #43, #24

The Cabinet:

Monarch: King Alan (100 Sup)	Consort: <Vacant>
Navy: Sir James (#22, Ru)	High Minister: Lord Percival (#41, Ri)
State: Duke Marley (#44, Ma)	Army: Duke Roland (#42, Ru)
Trade: Knight William (#26)	Justice: Earl Duncan (#34, Ma)
Spain: Sir Drew (#11, Ma)	Besysan: Earl Maxwell (#32, Ru)
Sandakan: Sir Charles (#20)	Cronos: Knight Dale (#25, Ru)
City States: Sir Malcolm (#13, Ri)	Treasury: <VACANT>

ROYAL DEATHS: Alfred, Almery, Catherine, Phillip, George, John

ERRATA: Lord Richard cannot counsel his own FARC Monarch, but can modify all Counsel political problem-solving rolls.

Turn 8 (continued)

2. OFFICE PHASE: Earl Michael installs Duke Henry (2 PP, -2 IP) as Minister of Treasury.
3. POLITICAL PROBLEMS:

Natural Disaster: Knight William: 2 < 3 so solved, +10 to Monarch's Support.

Economic Crisis: Duke Henry ignores problem, -10 to Monarch's Support.

Foreign War: Duke Roland ignores problem, -10 to Monarch's Support.

Townsmen Unrest: Lord Percival: 2-1 (Richard) < 5 = solved +10 to Mon Support.

4. COURT BALL: Countess Mary counsels the Monarch on gambling (8--Monarch is pleased, +1 PP). Duchess Elizabeth counsels on Economic Crisis to ask the Church for aid (9+1+1 = Monarch is pleased, Counsel is accepted, +2 PP).

5. PLAYER TURNS:

Countess Mary: Recruits the Magistrate (#45) & Uncle Ed (3+B PP). Play "Scandal" chit to "Expose a Scandal" on Lord Richard and plays an "Informer" Card.

Marquise Ruth: Recruits Minister of Trade Knight William (#26, 4 PP). Make Ruth a Monarch's Counselor. Play "Scandal" chit to expose another Scandal on Lord Richard.

Duchess Elizabeth: Recruit #33 (8 PP), roll on Fashion Table (+1 drm) and spend 1 IP for +1 drm (7+2 = Smart, +2 PP, +1 drm). Play Intrigue chit Assassination and Informer cards. Have #65 assassinate the 1st Judge (#46) with +2 drm.

Lord Richard: Has the Gout (-1 IP) and can perform no activity.

Earl Michael: Roll on the Literary Pursuits Table (6+2 = Good Language Skills +1 PP).

Press: King Alan has graciously allowed Lord Richard to stay in the King William bedroom this last month. Many of the court have opposed this use of the royal apartments to which King Alan replied, "It's good to be the King. Execute the nay-sayers!"

Turn 9

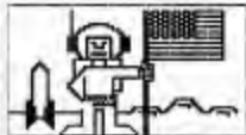
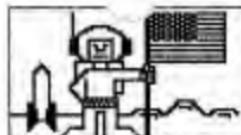
1. PLAYER ORDER: Countess Mary, Marquise Ruth, Duchess Elizabeth, Lord Richard, Earl Michael.
2. OFFICE: No vacancies.
3. POLITICAL PROBLEMS: Economic Crisis (Duke Henry, modified by High Minister, Ministers of Trade & Treasury); Foreign War (Duke Roland, modified by General and Minister of State.)
4. CROWN EVENT: Court Ball! Countess Mary: 6+1 = Barely Noticed. Marquise Ruth: 6+1 = Barely Noticed. Duchess Elizabeth: 12+2 = Monarch notices your Elegance, +5 PP, Free Counsel. Lord(?) Richard: 7 = Barely noticed. Earl Michael: 4 = Disgraceful conduct. PC (or henchman) must consult Scandal Table and is banned from future Court Balls.

You've drawn ____ Loyalty, ____ Opportunity, & ____ Event.
--continued on p 8

LIFTOFF!

Astronaut X Revealed!

1966/67



THE CAST:

Andorra (Dave Anderson)
Duchy of Grand Fenwick (John Butitta)
Republic of Texas (Andy York)
Spain (Dan Farrow)
Sweden (Al Bargender)

Cash from '65
1 MB
6 MB
1 MB
0 MB
5 MB

'66 Budget
128 MB
70 MB
57 MB
84 MB
77 MB

ERRATA: R&D Table errata are in **BOLD**.

1966

- All collect budget (see above).
- Random Events (see last issue): Fenwick collects 8 MB from industry.
Lingerer Cards: (* used this turn)
- AND: Fortunate Accident: negate next satellite failure
SWE: Buy additional astronauts for 1 MB.
DGF: Next "b" failure cancelled.
SPA: Cancel next "d" failure
- AND: Buy one "1" (-1 MB), one "B" (-12 MB), one "a" (-2 MB).
DGF: Buy one "B" (-12 MB), one "1" (-1 MB), initial "3" (-50 MB).
RET: Buy one "B" (-12 MB), three astronauts (-6 MB, Sam Houston, William Travis, Steven Austin).
SPA: Buy one "C" (-18 MB), one "c" (-12 MB), one "d" (-8 MB), and hire 3 new astronauts (-6 MB, Ruiz, Rodriguez, Raul).
SWE: Buy three "B" (-36 MB), one "a" (-2 MB).
- Conduct Research:
AND: 8 dice on "G" (-86 MB, +27+8%), 8 dice on "h" (-86 MB, +29+8%).
DGF: 8 dice on "b" (-16 MB, +81%), 7 dice on EVA (-7 MB, +20%), 6 dice on "3" (-18 MB, +18%).
RET: 8 dice on "F" (-16 MB, +31%), 8 dice on "a" (-8 MB, +57%), 6 dice on "B" (-24 MB, +18%).
SPA: 7 dice on "d" (-14 MB, +29%) & 2 dice on "C" (-12 MB, +8%).
SWE: 8 dice on "b" (-16 MB, +22%), one die on "EVA" (-1 MB, +2%), 8 dice on "d" (-16 MB, +26%), 2 dice on "a" (-2 MB, +6%).
- Declare 1968 Missions: Andorra(3), Fenwick(3), Texas(2), Spain(1), & Sweden(3).
- No one rushes.
- Fenwick's Venezuelan satellite checks in. Plan Orb Burn: 46 < 91%; Plan Orb Act: 65 < 91%. Success: Add 1% to "2" and +8 MB to budget.
Fenwick launches orbital satellite (A1): Lift off: 83 < 92%; EOB: 51 < 98%; Power Up: 67 < 98%. Success: add 1% to "A" and +2 MB to Budget.
Fenwick launches Launch Lunar FlyBy (B2): Lift off: 07 < 94%; EOB: 03 < 91%; Earth Mission Burn: 41 < 91%; LOB: 56 < 91%; LOA: 22 < 91%. Success: Add 1% to "B" and "2", 5% to Photo recce, and 3 MB to budget.
Fenwick launches manned orbital mission (Aa with Mrs Gasperdi aboard): Lift off: 19 < 93%; EOB: 80 < 84%; EOA: 44 < 84%; E De-Orb Burn: 64 < 84%; Re-entry: 25 < 84%; Recovery: 87 > 84% -- Catastrophe: 50 > 40% Nol Crew is slightly injured and unavailable in 1968. Mission a success: +1% to "A" and "a", +10% to Mrs Gasperdi, +2 MB to budget.
Texas scrubs manned orbital mission: 10 MB from budget.
Texas launches satellite to Venus (B2): LO: 11 < 58%; EOB: 24 < 90%; EMB: 10 < 90% -- everything A-OK. Add 1% to "B".
- Sweden launches a lunar probe landing (B3): LO: 40 < 94%; EOB: 91 > 85%. Mission failed. Add +1% to "B" & "3". Lose 6 MB from budget.
- Sweden launches manned orbital mission with spacewalk (BaE with Barbro Bjorklund aboard): LO: 14 < 95%; EOB: 69 < 81%; EOA: 63 < 81%; EVA: 52 < 96%; EDB: 25 < 81%; Reentry: 65 < 81%; Recov: 84 > 81% -- catastrophe 12 < 40% Yes! Mission a failure. B. Bjorklund dead. Reset "a" to 10%. Budget falls 2 MB.
- Sweden's announced manned lunar pass is scrubbed due to lack of capsule and kicker. Budget loses 10 MB.
- Andorra launches an manned suborbital mission (Aa with Barney aboard): LO: 77 < 92%; Reentry: 20 < 89%; Recovery: 85 < 89%. Add 1% to "A" & "a", 10% to Barney, and 2 MB to budget.
- Andorra launches a satellite (A1): LO: 72 < 93%; EOB: 56 < 98%; Power-up: 55 < 98%. Add 1% to "A" and 2 MB to budget.
- Andorra launches lunar probe (B3): LO: 11 < 44%; EOB: 46 < 64%; EMB: 65 < 64%; LOB: 04 < 64%; LDB: 92 > 64%. Failure. Add 1% to "B" and "3" and lose 3 MB to budget.

1967

1. Andorra collects 129 MB. DGF collects 85 MB. RoT collects 47 MB. Spain collects 84 MB. Sweden collects 59 MB.

2. Draw Event Card:

AND: Budget -10 MB. Diplomatic Breakthru: Next mission to be planned must be joint.

DOF: Budget +1 MB. Budget Mismanagement: lose 9 MB in paperwork.

RoT: Govt Order: Your next (planned) launch must be a "1" + 10 MB to budget.

SPA: Budget -2 MB. Computer Breakthru: Sets & probes +5% to Max R&D and Safety.

SWE: Budget +5 MB. Production Delay: Can't buy capsules or "h" this turn.

Due next time will be your purchases. R&D expenditures, rush decision for 1967 and if you plan a launch (and what and with whom) for 1968.

Country	From '66	'67 Budget	Cash '67	'68 Budget?
Andorra	02 MB	129 MB	131 MB	119 MB
Penwick	00 MB	85 MB	85-9 MB	86 MB
Tease	00 MB	47 MB	47 MB	57 MB
Spain	14 MB	84 MB	98 MB	82 MB
Sweden	09 MB	59 MB	68 MB	64 MB

R&D Status Board (%/#)*

	ANDORRA	DG PENWICK	REP TEXAS	SPA/N		SWEDEN
Prog.	65 66	65 66	65 66	65 65	65	65 66
1:	98/1 98/1	98/0 98/0	98/0 98/0	98/0 98/0	98/0	96/0 96/0
2:	45/2 46/1	91/1 92/0	90/1 90/1	90/1 90/1	93/0	93/0 93/0
3:	64/1 64/1	63/1 85/5	85/4 85/4	86/0 86/0	86/1	86/1 86/1
4:		45/1 45/1				
A:	95/4 94/3	91/3 92/1	93/6 93/5	87/1 87/1	91/0	91/0 91/0
B:	45/2 46/2	94/0 95/0	58/1 77/1	91/0 91/0	94/2	94/2 95/2
C:				88/1 95/2		
D:		85/1 85/1	85/8 85/8		89/1	89/1 89/1
EVA:	98/u 98/u	54/u 74/u			94/u	94/u 95/u
F:			41/1 72/1			
G:	69/2 95/2					
a:	89/0 90/0	84/1 85/0	10/0 47/0	10/1 89/1	75/0	10/0 10/0
b:		56/1 87/1			46/1	68/0 68/0
c:				90/1 90/2		
d:				71/1 90/2	42/1	68/1 68/1
H:	57/2 90/2					
Photo:	65 65	65 65	65 65	65 65	70	75 75
L Fac:	3 3	3 3	2 2	1 1	5	3 3

Astronauts:

30%: Barney (AND).

20%: De Duchette (AND), Gomez (SPA), E Cid (SPA), Mrs Gasperdi (DGF)

10%: A Astronautics (AND), Sc Katz (AND), Sh Katz (AND), Jose (SPA), Juan (SPA).

0%: Da Duchette (AND), J Katz (AND), Sc Katz (AND), Ro Onaschek (RoT), T Bascombe (DGF), A. Katz (AND), T Katz (AND), T Endfelt (SWE), Raul (SPA), Rodriguez (SPA), Ruiz (SPA).

PRESS:

The crowd outside the capsule stood in hushed silence as the capsule floated gently to earth. It landed with a slight "thump" on the edge of the castle gardens, crushing a bed of carnations. The hatch door clamps popped off with a soft "Shoosh" and then the door itself swung open. The crowd gasped as a head popped through the opening. The ample figure of Mrs Gasperdi emerged from the capsule and walked over to Duchess Gloriana, and knelt down on one knee.

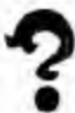
"Forgive me for disobeying your orders, Your Highness, but Gildio would have wanted this way", said Mrs. Gasperdi. "When the plumbing doesn't work you don't build an outhouse, he always said."

* ALL FIGURES ARE FOR END-OF-YEAR

1830

????? IS ?????

???????

**PLAYER STATUS**

Chinnery	\$416, 2-NYNH(P) (Priority)
Fisher	\$60, SVNR, 2-B&O, 3-PRR
Butitta	\$52, 4-B&O(P), 1-PRR
Ringhoffer	\$80, C&SL, 5-C&O(P), 1-B&O
Farrow	\$58, D&H, 1-B&O, 2-C&O, 2-PRR
Hanns	\$70, M&H, C&A, 4-PRR(P)

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
NYNH	A 100	0	8	\$100	\$1000	-----	(2)
B&O	D 52	2	--	---	\$440	2.-"2's	115,(2)
PRR	D 76	-	--	---	\$500	2.-"2's	H12,(3)
C&O	F 71	3	--	---	\$550	2.-"2's	F6,(2)

Trains Available: 33333 4444 555 66 DDDDD**Tiles Available:** #1(1), #2(1), #3(2), #4(2), #7(4), #8(6), #9(5), #55(1), #56(1), #57(2), #58(2)

The game report was not available at press time. It should get here Saturday, but rather than delay the issue a week (and throw Ms. Nar's May travel schedule haywire), we'll proceed for now without it. E-mailers will get it forwarded to them; the snail mailers will have the mailing of this issue delayed until Monday with the results as an insert.

--DWTK (continued from p 5)

Due next time are:

Your card plays for the two scandals (and possible hearings and trial) and the assassination attempt.

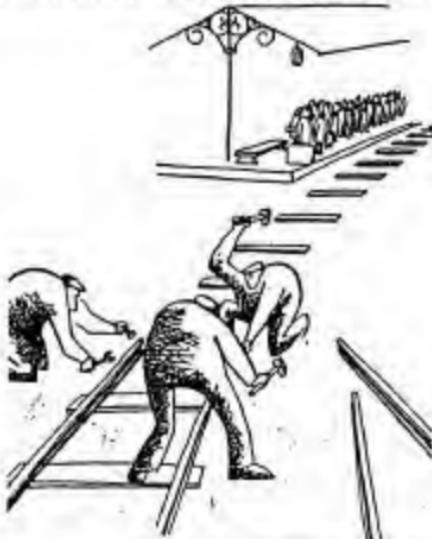
Any modifications to the Political Problems resolution.

Michael may attempt to modify his (or his henchman's) Scandal Table roll.

Your Player Turn orders for Turn 9. Elisabeth may make a free counsel.

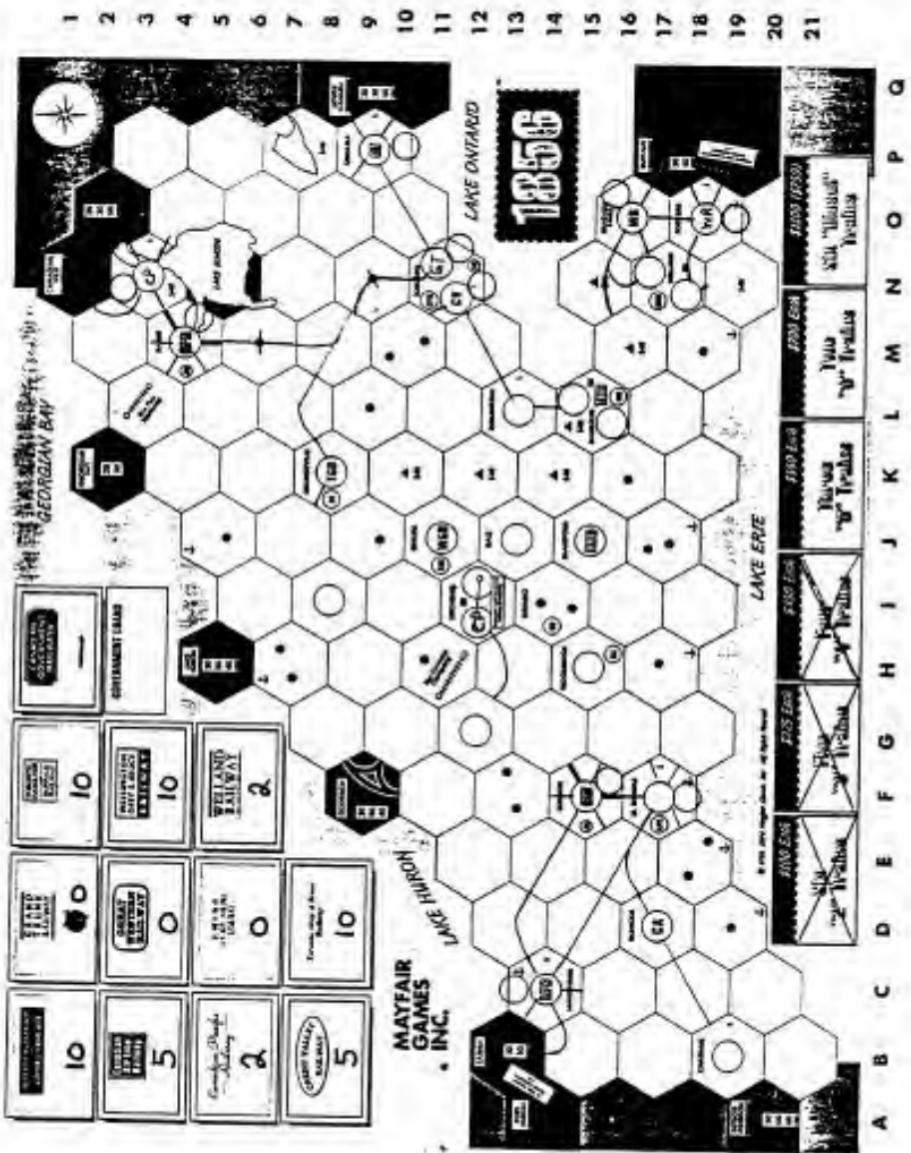
Remember, if Alan is still King at the end of Turn 10, Lord Richard will be victorious.

Countess Mary (#64): 3/29 PP, 2 IP, 14C, #34, #21, #46, #54, #11, #45
 Earl Michael (#15): 6/25 PP, 0 IP, 16C, #36, #51, #35(H), #43, #24, #25
 Marquise Elizabeth (#52): 12/21 PP, 29 IP, 1SC, #65(H, Ba), #55, #52, #56, #83
 Lord Richard (#14, MC): 86/15 PP, 17 IP, 12C, #41(H), #13, #46, K Alan
 Marquise Ruth (#68): 13/33 PP, 0 IP, 12C, #53(H), #12, #16, #42, #61, #21, #65





Vista/La Nación/Buenos Aires



1856

THE GREAT WHITE NORTH
GT REACHES ORANGEVILLE!
LPS & GT BUY 5-TRAINS!



OR 5.1 & 5.2

ERRATA: W&S closed with CPR tile & token play. GT share position is \$110. There are 2 shares of CPR in the IO.

PLAYER HOLDINGS: (* - president; certificate limit = 11)

Quist	\$2	5LPS, 5CA*	[priority]
Buttts	\$2	6CPR*	
Worrellmann	\$14	6WR*, 1LPS, 1CPR, 1GW	
Parrow	\$88	6GW*, 1GT, 1LPS, 1WR	
Zieske	\$0	5OT*	
Chinnery	\$47	nfsb, 5CV*, 1GW, 1CPR	

COMPANY STATUS

Name	Pres	Value	Pool	IO	Par	Tress	Loans	Trains	Tkns	Deat
GT	PZ	D125	4	-	n/a	\$26	0	ft	3	P9.N11+2 K8(\$500)
CV	DC	A100	---	5	100	\$500	0	--	3	H14
CPR	JB	C90	---	2	90	\$297	4	34	M4,N3,I12+1 ---	
LPS	MG	F80	3	-	n/a	\$495	5	33	C14,F15 ---	
WR	WW	D80	1	2	90	\$245	7	34	O16.O18+1 L15(\$270)	
GW	DF	O70	2	-	n/a	\$75	4	soft	4 F15+3 A20(\$325)	
CA	MQ	F65	---	5	65	\$325	0	--	3 H15	

OPERATING ROUND 5.1

Private companies pay GT \$5(31), MG \$10(12), DC \$20(67), and GW \$20(95).

GT: Lays tile #6 in K8 (ne). GT reaches destination! Citizens of Orangeville celebrate! President issues statement: "Thanks to all who helped put much needed funds into the GT escrow account." Runs Q9-P8-N11 (\$110). Pays dividends. (PZ +55, DF +11, GT +44) Price rises to E125. Buys no train. (\$26 + 5 + 500 + 44 = \$575)

CV: Buys nfsb from Chinnery for \$110. Places base token in N11. Lays tile #9 in M12(ne). No train, so no run. Price falls to A90. Buys 4-train. (\$500 - 110 - 250 = \$40)

CPR: Lays tile #8 in H15 (ne). Runs M4-N3-O2 & M4-M6-N9-N11 (\$280). Pays interest of \$40. Pays dividends. (JB +138, WW +23, DC +23) Price rises to C100. Buys no train. Repays 2 loans. (\$297 - 40 - 200 = \$57)

LPS: Borrows \$100 from the government. Lays tile #24 in E16 (se). Runs B13-C14-F15 & C14-F17-F15 (\$220). Pays interest of \$60. Pays dividends. (MG +110, WW +22, DF +22, LPS +65) Price rises to F90. Buys 5-train (3-train to pool). (\$495 + 100 - 60 + 66 - 550 = \$51)

PHASE CHANGE! Private companies close, brown tiles available, off-board destinations more valuable, train limit now 2.

WR: Lays tile #8 in M16 (ne) for \$40. Buys rights to use Niagara Falls Suspension Bridge from bank for \$50. Runs P19-O18-N17 & P17-O18-O18-N17 (\$310). Pays interest of \$70. Pays dividends. (WW +186, DF +31, WR +31) Price rises to D90. Buys no train. (\$245 - 40 - 50 - 70 + 31 = \$116)

GW: Lays tile #9 in C18 (ne). Runs B13-C14-F15-F17 (\$160). Pays interest of \$40. Pays dividends. (DF +96, DC +16, WW +16, GW +32) Price rises to F75. Buys no train. (\$75 + 20 - 40 - 32 = \$87)

CA: Borrows \$100 from the government. Places base token in D17. Lays tile #126 in F15. No train, so no run. Price falls to F60. Pays interest of \$10. Buys 3-train from LPS for \$414. (\$325 + 100 - 10 - 414 = \$1)

OPERATING ROUND 5.2

GT: Lays tile #122 in N11. Runs Q8-P9-N11 (\$140). Pays dividends. (PZ +70, DF +14, GT +56) Price rises to D150. Buys 5-train. (\$575 + 56 - 550 = \$81)

CPR: Lays tile #127 in M4. Runs M4-N3-O2 & M4-M6-N9-N11 (\$280). Pays \$20

Interest. Pays dividends. (JB +168, WW +28, DC +28) Price rises to C110—buys no train. (\$87 - 20 = \$67)

LPS: Lays tile #125 in C14. Runs B18-C14-F15-F17-D17 (#200). Pays \$60 interest. Pays dividends. (MQ +100, WW +20, DF +20, LPS +60) Price rises to \$100. Buys no train. (\$465 - 60 + 60 = \$465)

WR: Lays tile #66 in N17 (sw). Runs P19-O18-N17 & P17-O18-O16-N17 (#830). Pays \$70 interest. Pays dividends. (WW +192, DF +38, WR +38) Price rises to D100. Buys no train. (\$116 - 70 + 38 = \$79)

CV: Lays tile #6 in L13 (s). Runs N11-L13 (\$100). Pays dividends. (DC +50) Price rises to A100. Buys no train. (\$60)

GW: Lays tile #14 in D17 (sw). Runs B18-C14-F15-F17 (\$180). Pays interest of \$40. Pays dividends. (DF +108, DC +18, WW +18, GW +36) Price rises to F80. Buys no train. (\$87 - 40 + 36 = \$83)

CA: Borrows \$100 from the government. Lays tile #125 in F17. Runs D17-F17-F15 (\$150). Pays \$20 interest. Pays dividends. (MQ +55) Price rises to F65. Buys no train. (\$1 + 100 - 20 = \$81)

PLAYER HOLDINGS: (* = presidents certificate; limit = 11)

Quist	\$287	SLPS*	5CA*	{priority}
Butitta	\$308	6CPR*		
Worrelmann	\$525	6WR*	1LPS, 1CPR, 1GW	
Farrow	\$423	6GW*	1GT, 1LPS, 1WR	
Ziegke	\$125	5GT*		
Chinnery	\$312	5CV*	1GW, 1CPR	

COMPANY STATUS

Name	Pres	Value	Pool	IO	Par	Treas	Lns	Trains	Tkns	Dest
GT	PZ	D150	4	-	n/a	\$81	0	35	P9,N11+2	---
CPR	JB	C110	---	2	90	\$37	2	34	M4,N3,I12+1	---
LPS	MQ	E100	5	-	n/a	\$465	6	5	C14,F15	---
WR	WW	D100	3	2	90	\$79	7	34	O16,O18+1	L15
CV	DC	A100	---	5	100	\$40	0	4	N11+2	114
GW	DF	F80	2	-	n/a	\$83	4	4	F15+3	A20
CA	MQ	F65	---	5	65	\$81	2	3	D17+2	H15

ESCROW: WR has \$270 and GW has \$825

TRAINS AVAILABLE: 3,55,66,DD...

The Bank has \$9,154.

TILES AVAILABLE: #1(1), #2(1), #3(3), #4(3), #5(1), #6(0), #7(5), #8(12), #9(10), #14(2), #15(4), #16(1), #17(1), #18(1), #19(1), #20(1), #23(4), #24(3), #25(1), #26(1), #27(1), #28(1), #29(1), #39(1), #40(1), #41(3), #42(3), #43(2), #44(1), #45(2), #46(2), #47(2), #55(1), #56(1), #57(3), #58(3), #59(2), #63(4), #64(1), #65(1), #66(1), #67(1), #68(1), #69(1), #70(1), #121(0), #122(1), #125(0), #126(0), #127(0)

Due next time (on 2 Apr 97): SR5. Note that destinations are irrelevant for new companies, but their treasuries still include only funds for shares sold.

**PLAYER STATUS**

Zieske	\$70, GRS, 2 KATY(VP), 2 SLSF
Wordeleman	\$80, SC, 4 SLSF(Pres)
Quist	\$44, 5 KATY (Pres)
Hanna	\$39, MKT, 6 AT&SF(Pres)
Farrow	\$2, MRB, 1 KATY, 3 SLSF (VP) <Priority>
Chinnery	\$32, GS, 5 IC(Pres)

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Tokens	Shares	Dest
SLSF	A120	0	0	\$100	\$572	222	E12-H13.(1)	1	M22
IC	D76	4	0	\$76	\$760	---	(2)	0	A22
KATY	G72	0	2	\$68	\$400	222	B11.(2)	0	N1
AT&SF	F68	4	0	\$68	\$680	---	(3)	0	N1

OR5

Privates pay Zieske \$5, Farrow & Wordeleman \$10, Chinnery \$15, and Hanna \$20.

SLSF: Run E12-H13 (\$40), H13-I14 (\$30) & E12-B11(\$40). Pay dividends (WW +\$44, PZ +\$22, DF +\$88, SLSF +\$11); stock goes to A140.

IC: Lay tiles #5 in K18(se) and #8 in K18(w). Place initial token in K16. No train, so no run. Price drops to D72. Buy 2-train & 3-train and Gulf Shipping Co from Chinnery for \$160 (\$760-80-180-160 = \$340). **PHASE CHANGE!**

KATY: Upgrade E12 with #15(nw). Play token in E12 (-\$40). Run B11-B9 (\$40), B11-E12 (\$50), E12-H13 \$50). Pay dividends (MQ +\$70, PZ +\$28, DF +\$14). Price moves to F76. Buy a 3 train (\$400-40-180 = \$180).

AT&SF: Place initial token in B9. Lay #15 in B11(w). Play token in B11 (-\$40). No trains, so no run. Price falls to F64. Buy one 3-train. Buy MKT for \$320 (\$680-40-180-320 = \$140).

SR 5

Farrow sells 3 SLSF & 1 KATY and buys Pres share of MP, setting par at \$5 (\$59+76+420-180 = \$375). Wordeleman can't price-protect all 3 shares, so price drops to D100. Quist price protects 1 KATY (-\$76). Hanna sells 1 ATSF and buys GM&O Pres, setting par at \$72 (\$379+54-144 = \$299). AT&SF drops into the Yellow @ Q60.

Farrow buys 1 MP (\$375-90 = \$285).

Chinnery passes.

Zieske buys 1 SLSF (\$125-100 = \$25).

Wordeleman has SLSF redeem 1 share from the Pool (\$583-100 = \$483).

Quist has Katy redeem one share from the Pool (\$400-72 = \$328).

Hanna buys 1 GM&O (\$299-72 = \$227).

Farrow buys 1 MP (\$375-90 = \$285).

Chinnery and Zieske pass.

Wordeleman buys 1 KATY (\$84-72 = \$12). KATY sold out!

Quist passes. Hanna buys 1 GM&O (\$227-72 = \$155).

Farrow buys 1 MP (\$195-90 = \$105).

Chinnery buys 1 SLSF (\$107-90 = \$27). MP floated!

Zieske, Wordeleman & Quist pass.

Hanna buys 1 GM&O (\$155-72 = \$83).

Farrow buys 1 MP (\$195-90 = \$105).

Chinnery buys 1 SLSF (\$107-90 = \$27). MP floated!

Zieske, Wordeleman & Quist pass.

Hanna buys 1 GM&O (\$83-72 = \$11). GM&O floats.

Farrow buys 1 MP (\$105-90 = \$15).

All pass.

SLSF and KATY are sold out so rise to C110 and F76 respectively. Chinnery has the priority. Due next are orders for ORs 6.1 & 6.2 and as much of SR 7 as you can manage. Company presidents should include contingency orders for price supporting and redeeming their stock.

PLAYER STATUS

Zieske	\$25, GRS, 2 KATY (VP), 3 SLSF (VP)
Worrellmann	\$12, SC, 4 SLSF (Pres), 1 KATY
Quist	\$98, 5 KATY (Pres)
Hanna	\$11, 5 AT&SF (Pres), 6 GM&O (Pres)
Farrow	\$15, MRB, 6 MP <Priority>
Chinnery	\$17, 6 IC (Pres), 1 SLSF, 1 MP

CORPORATION STATUS

Corp	Value	IC	Pool	Par	Cash	Trains	Tokens	Shares	Dest
SLSF	C110	0	0	\$100	\$483	222	E12,H15,(1)	2	M22
MP	B90	3	0	\$90	\$900	-	()	-	-
KATY	F76	0	2	\$68	\$108	2223	B11,(2)	0	N1
GM&O	E72	4	0	\$72	\$720	-	()	-	-
IC	D72	4	0	\$76	\$940	23	K15,(2) 0	GS	A22
AT&SF	G60	4	1	\$68	\$140	3	B9,B11(1)	0,MKT	N1

TRAINS AVAILABLE: 333444445555666888,10,10,12...

The Bank has \$9,153.

TILES AVAILABLE: #1(1), #2(1), #3(3), #4(5), #5(1), #6(2), #7(9), #8(16), #9(20), #14(4), #15(2), #16(2), #17(2), #18(2), #19(2), #20(2), #23(4), #24(6), #25(5), #26(2), #27(2), #28(2), #29(2), #55(1), #56(1), #57(3), #58(3), #69(1), #141(2), #142(2), #143(1), #144(1)

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22



ADV CIVILIZATION

Let's Make a Deal!

Turns 10.9-10.11

TURN 10 (cont):

10.9: TRADE

Crete and Babylon buy gold.

Babylon trades Salt, Oil & _____ to Assyria for Resin, Bronze & _____.

Babylon trades Papyrus(x2) & _____ to Thrace for Resin, Salt & _____.

Babylon trades Silver, Grain & _____ to Africa for Bronze, Salt & _____.

Africa trades Wine, Grain & _____ to Egypt for Silver, Timber & _____.

10.10: RESOLVE CALAMITIES

Earthquake: Egypt destroys Jerusalem and Babylon reduces Jericho.

Treachery: Illyria reduces one city.

Famine: Iberia eliminates 10 pts. directs 20 pts of damage in others.

Superstition: Africa must reduce three cities.

Barbarian Horde: 1ST appear in Scythia?

PRESS:

EGYPT-All: Building the pyramids is making the masses thirsty. If anyone can spare wine, next time, please call or write.

ASSYRIA-All: The Assyrians are peaceful, mystic poets.

DUE NEXT TIME: Resolution of calamities (Iberia should directly inform the secondary victims of how much they need to eliminate), buying Civ Cards, taxation, population explosion, ship building, movement and whether you'll buy gold.

THE BOARD

AFRICA: C @ Carthage, Cirta, Cyrene, Palermo, Thapsis, Tripoli; S @ Carthage, Gass, W Mauritania; 2T @ Cyrenaica, Numidia, Subratis, Tunisia, W Mauritania; 1T @ Campania, E Mauritania, Gass, Jalo, Libya, Milazzo, New Africa, Sahara, Tripolitania. POTTERY, MYSTICISM.

ASSYRIA: C @ Ankara, Antioch, Gordium, Kanesh, Media, Miletus, Salamis; 1S @ Antioch, Media; ST @ Armenia, Elam; 2T @ Bithynia, Cilicia, Cyprus, Galatia, Van; 1T @ Armenia, Cappadocia, Kuban, Lycia, Mikop, Nalchik, Phrygia, Sinope. MYSTICISM, ASTRONOMY, CLOTHMAKING, POETRY & DRAMA.

BABYLON: C @ Babylon, Carrhae, Charax, Sidon, Susa; 3T @ Syria; 2T @ Mars, Phoenicia, Tyre, Ur; 1T @ Arabia, Babylonia, Chaldaea, Jericho, Midian, Parthia, Sumeria. COINAGE, MYSTICISM.

BARBARIANS: 1T @ Hispania.

CRETE: C @ Argos, Eretria, Rhodes, Sparta; 2T @ Athens, Chalcis, Corinth, Delphi, Illyricum, Knossus, Phaeiae, Thessaly; 1T @ Epirus, Macedonia. METALWORKING.

EGYPT: C @ Buhen, Sardinia, Siwa, Thebes, U Egypt; 4T @ Alexandria; ST @ Fayum, Memphis, Tanis; 2T @ Ptolemais, W Desert; 1T @ E Desert, Petra, Sinai. MYSTICISM.

IBERIA: C @ Eburus, Massilia, New Carthage, Narbo; 1S @ Corduba, Lusitania, Narbo; ST @ Aquitania; 2T @ Corduba, Pyrenees; 1T @ Gaul, Iberus, Lugdunensis, Lusitania, Rhaetia. CLOTHMAKING.

ILLYRIA: C @ Appollonia, Ithaca, Rome, Tarentum; 1S @ Tarentum & Londinium; 4T @ Germany; ST @ Belgica, L Germany, Panonia; 2T @ Dalmatia, Londinium; 1T @ Neapolis, Rhine, Rubicon, Samnium, U Germany.

THRACE: C @ Sardes, Thera, Thessalonica, Troy; 2S @ Thera; 1S @ Lesbos, Troy; 4T @ Danube; 2T @ Byzantium, Dacia, Ionia, Moesia, Scythia, Thrace, Tyras; 1T @ Crimea, Etruria, Lesbos, Panonia.

Your Cards are:

DIXIECON XI

The 11th Year of the Premier Diplomacy Event on the East Coast

**The University of North Carolina
Chapel Hill, NC**

**May 23-25, 1997
(Memorial Day Weekend)**

This three-day event draws the best players from the South and beyond for a three round Diplomacy tournament and other competitions. On Friday night, May 23, players congregate for tournaments in other games, with the Diplomacy action beginning the next morning. Playing in at least two of the three Diplomacy rounds makes one eligible for awards. Tournaments in other games such as Titan, History of the World, Magic, Miniatures and 1830 will proceed throughout the weekend also. Dixiecon was the site of the 1990 World Diplomacy Championships, the 1994 North American Diplomacy Championships, and will again host the World Diplomacy Championships in 1998.

Features Include: Three Round Diplomacy Tournament
Plaques, Merchandise and Other Prizes
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****For More Information Contact: David Hood, 2905 20th Street NE, Hickory NC 28601**
704-322-7741 / david_hood@w3link.com**



DUNE FREEMEN FIGHT!

TURN 7

THE CAST

ATREIDES (Fisher): KH, 2L, 20S, 2C, 8T @ Arrakeen, 6T @ Wind Pass North(s17).
EMPEROR (Deb Osborne): 50S, 2C, 11T & 3* @ Habbanya Ridge Sletch, 2T & 1* @ Polar Sink.
FREMEN (Anderson): 15S, 4C, 7T @ Sletch Tabr, 5T @ Broken Land(s12).
GUILD (Wilson): 65S, 4C, 6T @ Tuck's Sletch, 2T @ Cellago North.
HARKONNEN (Bryden): 11S, 8C, 5L, 10T @ Carthag.
IX (Narhi): 57S, 3C, 5T @ Polar Sink, 5T Shield Wall.
TANKS: 2A, 2E, 1E*, 9H, 2I; Lady J, B Raban, G Halleck, Colonel, Count Fenring.

TURN 7

1. The STORM moves from Sector 6 to Sector 7.
2. SPICE BLOW: Shai Halud appears in Cellago North devouring 4S & G's 2T there. Wind Pass North(6) and Great Flat(10) have spice blows. We have a nexus! Alliances are maintained.
3. BIDDING: There are 3 cards available. No one bids on Card 1, so bidding round ends.
4. REVIVAL: Arriveg 2T, E revives 2T & 1*, F revives 1T, G revives 2T (-2S), H revives 3T (-2S), I revives 2T.
5. SHIPMENT: G elects to ship/move last. F brings on 5T to Great Flat, A ships 4T into Arrakeen (-4S to G), H ships 1T to Carthag (-1S to G), G ships 10T into Sletch Tabr (-5S).
6. MOVEMENT: F moves 5T from Broken Land-Arrakeen, E moves 5T from Habbanya Ridge Sletch to Habbanya Ridge Flat(s18). H moves 1T Carthag-False Wall East.
7. COMBAT: Fremen (5T) vs Atreides (12T@) in Arrakeen.
Guild (10T) vs Fremen (7T@) in Sletch Tabr

Due next time are orders for any voluntary actions from Turn 7 Combat to Turn 8 Spice Blow. Please specify what sectors your troops are in.

ATREIDES (Fisher): KH, 2L, 16S, 2C, 12T @ Arrakeen, 6T @ Wind Pass North(s17).
EMPEROR (Deb Osborne): 50S, 2C, 6T & 3* @ Habbanya Ridge Sletch, 2T & 1* @ Polar Sink, 5T @ Habbanya Ridge Flat(s18).
FREMEN (Anderson): 15S, 4C, 7T @ Sletch Tabr, 5T @ Arrakeen, 5T @ Great Flat.
GUILD (Wilson): 64S, 4C, 6T @ Tuck's Sletch, 10T @ Sletch Tabr.
HARKONNEN (Bryden): 8S, 8C, 5L, 10T @ Carthag, 1T @ False Wall East (s??).
IX (Narhi): 57S, 3C, 5T @ Polar Sink, 5T Shield Wall.
TANKS: 6H; Lady J, B Raban, G Halleck, Colonel, Count Fenring.

LEGEND: * = starred token, (@) = aggressor. A = Atreides, C = card, E = Emperor, F = Fremen, G = Guild, H = Harkonnen, I = IX, KH = Kwisatch Haderach, L = leaders, S = spice, # = sector #, T = token.

PRESS:

Harkonnen-IX: Sorry for my silence. I'll get back to you this week!

Emperor-Empire: Thus rot all traitors in the Tanks.

STELLAR CONQUEST

JAMES T KIRK--Due next time are orders for Combat 27 and Move 28. Production and Turns 29-32 would be nice too.



BRITANNIA

Turns 9 & 10
6/33-7/85 A.D.



The Cast:

PURPLE: Paul Zieske
GREEN: Peter Boyum

BLUE: Chuck Hanna
RED: David Anderson

The Board:

WELSH (0): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys; 1A @ Wessex.

BRIGANTES (1): 1A @ Galloway; 2A @ Pennines.

PICTS (2.5): 2A @ Dalriada, Mar, Skye; 1A @ Caithness, Moray.

CALEDONIANS (2): 2A @ Hebrides, Orkneys.

IRISH (0.5): 2A @ Clwyd; 1A Cumbria.

SCOTS (0): 2A @ Dunedin, Lothian, Strathclyde; 1A @ Alban.

SAXONS (0.5): 1R @ Frisia; 2A @ Avalon, Lindsey; 1A @ Downlands, Hwicce, Kent, S Mercia, Sussex.

ANGLES (1): 2A @ Bernicia, Suffolk, York; 1A @ N Mercia, Norfolk, March; Oswiu(?) [Offa].

Scots: Purple 51, Red 37.5, Green 36, Blue 34.

Turn 9 (concluded)

SAXONS (0.5): Grow 6 Pop Pts. Add 1A @ Avalon & Sussex. 2A Avalon-Wessex (6.1:1-1 Welsh, 1A Hwicce-Avalon).

ANGLES (1): Grow 6 Pop Pts. Add 1A @ Bernicia & York. Oswiu appears in Bernicia. 1A Bernicia-Pennines, 2A York-Pennines (3.2,2.5,5 -2 Angles, 1 Angle r-Bernicia), 1A Suffolk-N Mercia.

Turn 10

Brigantes receive 10 votes for Bretwalda (+2 VP); Angles get 6, Scots 1.

WELSH (2): Grow 4 Pop Pts. Add 1A @ Powys. 1A Powys-Hwicce.

BRIGANTES (1): Grow 1 Pop Pt. Hold.

PICTS (2.5): Grow 2.5 Pop Pts. Grow 1A @ Moray. 2A Moray-Alban, 1A Mar-Moray (6.5,3:5 -1 Scott, 1 Pict).

CALEDONIANS (2): Grow 1 Pop Pt. Add 1A @ Orkneys. 2A Orkneys-Caithness (4.1:3; 3.1:4; 2.1:2; 2.1:2, 2.2:4; 5.4:4; 4.3:5; 4:4; 2.2; 5.2; 6.3 -1 Pict, 1 Caledonian.)

IRISH (0.5): Grow 1.5 Pop Pts. Hold.

SCOTS (0): Grow 3 Pop pts. Add 1A Lothian. 1A Lothian & 1A Strathclyde-Galloway (1.1:1; 5.1:5 -1 Brigantes, 1 Scott).

SAXONS (0.5): Grow 6 Pop Pts. Add 1A @ Downlands & S Mercia. 1A Wessex-Downlands, 2A Downlands-Hwicce (3.2:5; 1.6 -2 Saxons).

ANGLES (1): Grow 5 Pop Pts. Add 1A @ Bernicia & N Mercia. Oswiu dies; Offa appears in Bernicia. 3A & Offa Bernicia-Lothian (3+1.5+1.2+1:4.1 2 Scots r-Dunedin), 2A N Mercia-Hwicce (3.5:1; 5.1:1 -1 Welsh), 1A March-Cheshire.

Turn 10 VPs:

PURPLE:	Scots(4) = 4
RED:	Brigantes(1) + Irish (1) + Saxons (12.5) = 14.5
GREEN:	Welsh(7) + Caledonians (5) = 12
BLUE:	PICTS(4) + Angles(15) = 19

Due next time are votes for Bretwalda and orders for Turn 11.

Scots: Purple 55, Red 54, Blue 55, Green 48.

The Board:

WELSH (1): 2A @ Cornwall, Devon, Dyfed, Gwent, Gwynedd, Powys.

BRIGANTES (2): 2A @ Pennines.

PICTS (2): 2A @ Alban, Dalriada, Skye; 1A @ Moray.

CALEDONIANS (0): 2A @ Hebrides; 1A @ Caithness, Orkneys.

IRISH (2): 2A @ Clwyd; 1A Cumbria.

SCOTS (0): 2A @ Dunedin, Lothian(*); 1A @ Galloway, Strathclyde.

SAXONS (0.5): 1R @ Frisia; 2A @ Avalon, Lindsey, S Mercia, Sussex; 1A @ Downlands, Kent, Wessex.

ANGLES (2): 3A, Offa @ Lothian(*); 2A @ Hwicce, 1A @ Bernicia, Cheshire, N Mercia, Norfolk, Suffolk, York.

LEGEND: A = army, L = leader, R = raider, (#) = population points, r-??? = retreats to ???.



MAGIC REALM PURPLE!!



THE CAST:

Dave Anderson:
John Butitta:
Marcel Carboneau:
Don Chinnery:
Dan Farrow:
Dan Osborne:
Debbie Osborne:

Bennie the Berserker
Willie the Pilgrim
Amber Rose the Amazon (deceased)
Razi the (optional) Wizard (deceased)
Simplomo the Sorceror (aka Misty, deceased)
Smaug of the Dark Helmet, a Black Knight
Thorn of the Grotto, an Amazon (deceased)
Sylvan the (optional) Druid (deceased)

EVENING 20

AT INN: Smaug, outnumbered, swallows the insult (-5N).

AT CV4: Willie casts "Small Blessing" using his MAGIC 14* and WHITE 6*; result 5,2 = "I Wish for Health".

DAY 21

Giants, Trolls, and Lancers return to the Set-Up Card.

MONSTER ROLL = 5

Bennie @ Cr2: H(6,5 - n), blocked by Spiders! Reveal Dank M, Lost Castle 1, Cairns 5, Flutter2, Patter 2, Patter 5, Roar 6. A T Giant appears at Cr6.
Willie @ CV4: H(4,2 - y), H, SPX, SP(convert MAGIC 16* to WHITE)
Smaug @ Inn: HR(2 - x3), HR(1 - Opportunity, 2 - x2 - hire Robin, -8 G), HR (4), T(?)

COMBAT: The Rogues have slow horses and _____ & _____; Smaug may use his "T" phase to trade for them. Bennie vs the T & H spiders. The Rogues (2) barter with Smaug until curfew.

Due next time are orders for Evening 21 and Day 22.

DEAD PILE: Ralph, Roger & Raoul. Ponies BHQ & B2-B5, H dragon, two H flying dragons, two H spiders, three bats, two axe-goblins.

BOARD NOTES:

Nut Woods, Cliff, and Caves are enchanted. A bat is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. The Altar is at Ru1. The Lost Castle is at Cr1. Two ghosts haunt DV2. The Pool is at Ca6; a short sword, helmet, and breastplate are at Cs4 and Cr5. There is a T dragon at Cl2, and the TF Dragon at the Hoard at Bl6. The Small Campfire, the Woodfolk, & the Bushkars are at NW5. Cr5 has the Cairns. Two small treasures are abandoned at the Inn. Large Campfire is at LW4. Lost City is HP3 with the Vault, the Lair and a T dragon. The Shrine & a six-pack of spear goblins is at HP4. The Statue is at Cn2. A Giant is at Cr6. Four axe-goblins are in HP5. One each T & H spiders are at Cr2.

PRESS:

Willie stares hard at his staff then kicks it across the clearing.

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THE BOTTOM LINE

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